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What a Long Strange Trip it's Been: Wilderness Tips for World of Warcraft (Paperback)

By -

Immanion Press, United Kingdom, 2011. Paperback. Book Condition: New. 216 x 140 mm. Language: English Brand New Book ***** Print on Demand *****. While other Massive Multi-Player Online Role-Playing Games might have come before it, World of Warcraft is acknowledged as the leader in the field, with a membership of over 11 million people. In its lush forests, soaring, dragon-haunted mountains and mystery-shrouded deserts, you will run into people from all walks of life - there is no particular kind of person who plays an MMO. But very little has been written about the phenomenon, aside from technical manuals on how to play the game, or academic studies. No book has explored what people find so enjoyable about WoW, or the adventures they've had in the virtual world of Azeroth, which is as deep in lore and back story as any fantasy trilogy. Fantasy writer Storm Constantine, who is a fan of MMOs and finds them intriguingly inspiring, felt it was time that players had their say. Drawing upon the talents of other professional writers who play the game, as well as those of players who were simply eager to write about their passion, she has compiled the first anthology of articles...



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